

# VEN-LUBE™ VI

#### RECOMMENDATIONS

Ven-Lube™ VI is recommended for use in total system treatment at a 1-2 gallon concentration per 1,000 gallons of fluid. Ven-Lube™ VI™ is easily dispersed and can be added through the hopper directly into the active system or through premixing equipment.

Ven-Lube $^{\text{TM}}$  VI has been developed to provide superior friction reduction and rheological stabilization of the fluid..

Ven-Lube<sup>™</sup> VI is designed to provide excellent lubricity while remaining environmentally friendly.

Ven-Lube $^{\text{\tiny TM}}$  VI has outstanding film strength to provide lubrication where you need it, when you need it.

Ven-Lube™ VI was developed to provide lubrication to MMO, MMH and MMS waterbased drilling fluids.

#### **GENERAL INFORMATION**

Ven-Lube<sup>TM</sup> VI is a bio-based, non petroleum based lubricant developed for providing lubricity to water-based drilling fluids. Ven-Lube<sup>TM</sup> VI is biodegradeable, non-toxic and specifically engineered for low to no environmental impact. Ven-Lube<sup>TM</sup> VI is recommended for use whenever friction caused from surface to surface contact is anticipated, Ven-Lube<sup>TM</sup> VI is well suited for use in MMO, MMH and MMS water-based drilling fluid systems because it has minimal to no effect on the rheological properties of these drilling fluid systems. Ven-Lube<sup>TM</sup> VI was developed to lubricate the drilling fluid system to provide increased lateral reach by reducing the coefficient of friction between the bit and formation and the BHA and the casing.

## **PACKAGING**

Ven-Lube™ VI is packaged in fifty five (55) gallon drums or five (5) gallon buckets. Prices for special packaging will be quoted on request.

## TYPICAL PROPERTIES

Form : Viscous Liquid

 Color
 : Yellow

 Odor
 : Mild

 pH
 : 3.0-5.0

 Specific Gravity
 1.04-1.07

 Stability
 : 14 hrs at 300°

## **PRECAUTIONS**

See the Safety Data Sheet for more detailed information concerning storage, handling, transportation, disposal and safety requirements.